

Fun lesson starters
to help students
communicate and
break the ice!



More Icebreakers

Perfect start for your language class

Teach
LOVE
inspire



Impressum

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Welcome to bel's second book of icebreaker games!

So, how do you get a lesson started? bel has put together a collection of tried and tested games that can be used to get a class going.

The games are all very flexible and can be adapted to class size and ability. Many of them can even be expanded to become more than a 5-minute warm-up game. On occasion, a lesson doesn't go the way you planned, so if an icebreaker develops into a full-on fun and engaging exercise, run with it!

The games are a colourful mix of icebreakers that can be adjusted to accommodate specific vocabulary or grammar topics. Some require next to no preparation, some require a bit more of your time, and some can be prepared by your students. The spectrum of preparation ranges from only needing a few ideas to preparing simple worksheets or cards.

The most important thing with these icebreakers is to have fun. It is easy to forget how much repetition learners need. Be patient, be understanding, and help your students to enjoy the learning process. And of course, make sure that you enjoy yourself, too!

Have fun and break some ice!
Beate Baylie, Karin Schweizer
and everyone at bel

Inhalt

Gift of the gab
Word ladders
Colour wars
Mind map mini
Picture memory
Spot the difference
Bits and pieces of
Marketing skills
Odd one out
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Form a Q
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Town, river, country

Role playing

I spy

Stereotypes

Suitcase maths

Useless items

Gift of the gab

Aim: Speaking practice

Format: Pairs

Preparation: Prepare ranking lists

Instructions

1. Write down ten items or activities that are necessary for something.
2. Ask the students to independently rank the items in order of importance.
3. Put the students in pairs.
4. Have the students compare their lists.
5. The students try to convince each other that their ranking is the best.
6. The winner is the student who manages to maintain their own list.
7. The loser is the student who has made the most changes to their list.

Variations

1. Rank the items with the least important items at the top.