

Probability FOR **DUMMIES®**

by Deborah Rumsey, PhD



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Published by

Wiley Publishing, Inc.

111 River St.

Hoboken, NJ 07030-5774

www.wiley.com

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Published simultaneously in Canada

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Library of Congress Control Number: 2005938252

ISBN-13: 978-0-471-75141-0

ISBN-10: 0-471-75141-3

Manufactured in the United States of America

10 9 8 7 6 5 4 3 2 1

1B/RV/QT/QW/IN



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About the Author

Deborah Rumsey has a PhD in Statistics from The Ohio State University (1993). Upon graduating, she joined the faculty in the Department of Statistics at Kansas State University, where she won the distinguished Presidential Teaching Award and earned tenure and promotion in 1998. In 2000, she returned to Ohio State and is now a Statistics Education Specialist/Auxiliary Faculty Member for the Department of Statistics. Dr. Rumsey has served on the American Statistical Association's Statistics Education Executive Committee and is the Editor of the Teaching Bits section of the *Journal of Statistics Education*. She's the author of the books *Statistics For Dummies* and *Statistics Workbook For Dummies* (Wiley). She also has published many papers and given many professional presentations on the subject of Statistics Education. Her particular research interests are curriculum materials development, teacher training and support, and immersive learning environments. Her passions, besides teaching, include her family, fishing, bird watching, driving a new Kubota tractor on the family "farm," and Ohio State Buckeye football (not necessarily in that order).

Dedication

To my husband Eric: Thanks for rolling the dice and taking a chance on me.
To my son Clint Eric: Your smile always brings me good luck.

Author's Acknowledgments

Thanks again to Kathy Cox for believing in me and signing me up to write this book; to Chrissy Guthrie for her continued excellence and for being a wonderful source of support as my project editor; and to Dr. Marjorie Bond, Monmouth College, for another invaluable technical review. Thanks to Josh Dials for his editing that kept things light. Thanks to Kythrie Silva for believing in me; to Peg Steigerwald for her constant support and friendship; and to my family, especially my parents, for loving me through it all. I also wish to thank all the students I have had the privilege of teaching; you are the inspiration for all of my work.

Publisher's Acknowledgments

We're proud of this book; please send us your comments through our Dummies online registration form located at www.dummies.com/register/.

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Introduction

Probability is all around you every day — in every decision you make and in everything that happens to you — yet it can't ever give you a guarantee, which forces you to carry your umbrella and get a flu shot every year “just in case.” A probability question can be so easy to ask, yet so hard to answer. I suppose that's the beauty as well as the curse of probability. You're walking through an airport three states away from your home, and you see someone you knew from high school and say, “What are the odds of that happening?” Or you hear about someone who won the lottery not once, but twice, and you wonder if you could have the same luck. Or maybe you just heard your teacher say that the chance of two people in the class having the same birthday is 80 percent, and you think, “No way can that be true — he must be crazy!” Well, before you send your professor to the loony bin, know this: Probability and intuition don't mix. But don't worry — this book is here to help.

About This Book

The main goal of this book is to cut down the amount of time you spend spinning your wheels to figure out a probability. The design of this book allows you to quickly find out how to solve the probability questions you're asking (or that you have to answer).

This book gives you the tools to read, set up, and solve a wide range of probability problems. Because all probability problems tend to look different, I build strategies that help you identify what type of problem you're working with, what tools you need to pull out to solve it, and what calculations get you the correct answer. You also gain practice interpreting probability and discovering what misconceptions and common errors you should avoid.

Along the way, you find some interesting surprises and a bird's eye view of how probability pulls on the strings of the real world. I also include tips and strategies for playing games of chance, so if you do win the lottery, you can write about this book in your travel journal on the way to Fiji!

This book is different from other probability books in many ways:

- ✓ I focus on material that instructors cover in probability and/or statistics courses, in addition to real-world probability topics. Most probability books out there help you win casino games but don't help you out much with the probability problems you see in a probability and/or statistics course.

- ✓ I provide an extensive number of examples to cover the many different types of problems you face.
- ✓ You see plenty of tips, strategies, and warnings based on my vast experience with students of all backgrounds and learning styles (and my experiences with grading their papers).
- ✓ I focus on building strong problem-solving skills to help you develop a similar problem-solving strategy when you take exams.
- ✓ My nonlinear approach allows you to skip around in the book and still have easy access and understanding of any given topic.
- ✓ The conversational narrative comes from a student's point of view.
- ✓ I use understandable language to help you comprehend, remember, and put into practice probability definitions, techniques, and processes.
- ✓ I concentrate on clear and concise step-by-step procedures that intuitively explain how to work through probability problems and remember how to do them later on.

Conventions Used in This Book

In this book, I use the following conventions:

- ✓ When I introduce and define a new probability-related term, I *italicize* it.
- ✓ The following symbol indicates multiplication: $*$.

What You're Not to Read

It pains me to tell you that any part of my book is skippable, but I have to be honest: You can pass right over any paragraphs that I mark with the Technical Stuff icon, if you're so inclined, and be no worse for wear.

Also, throughout the book you'll find sidebars (the gray boxes) that contain fun and interesting, yet skippable, tidbits. I often use these sidebars to illustrate how people put probability to use in everyday life. Taking a moment to read the sidebars will enhance your understanding and appreciation of probability, but if you're pressed for time or simply uninterested, you won't miss out on any essential information.

Foolish Assumptions

I wrote this book for anyone who wants and/or needs to know about probability with little or no experience necessary. For students, you may be taking a course just in probability, and you're interested in getting help with counting rules, permutations, combinations, and some of the more advanced probability distributions such as the geometric and negative binomial.

Or you may be taking a probability *and* statistics class, which involves an equal treatment of both probability and statistics. This book helps you with the probability part (and *Statistics For Dummies*, also by yours truly [Wiley], helps you with the statistics). But it also helps you see how statistics fits into the area of probability, and vice versa. (If you're taking a straight statistics course, you're likely to run into more probability than you may have bargained for. If so, this book is for you as well.)

Perhaps you're interested in probability from an everyday point of view. If so, you can find plenty of real-world information in this book that you'll find helpful, such as how to find basic probability, win the lottery, become rich and famous, and the like.

How This Book Is Organized

This book is organized into five major parts that explore the main topic areas in probability. I also include a part that offers a couple quick top-ten references for you to use. Each part contains chapters that break down each major objective into understandable pieces.

Part I: The Certainty of Uncertainty: Probability Basics

This part gives you the fundamentals of probability, along with strategies for setting up and solving the most common probability problems in the introductory course. It starts by introducing probability as a topic that has an impact on all of us every day and underscores the point that probability often goes against our intuition. You discover the basic definitions, terms, notation, and rules for probability, and you get answers to those all-important (and often frustrating) questions that perplex students of probability, such as, "What's the real difference between independent and mutually exclusive events?" You also see different methods for organizing the information given to you, including Venn diagrams, tree diagrams, and tables. Finally, you discover good strategies for solving more complex probability problems involving the Law of Total Probability and Bayes' Theorem.

Part II: Counting on Probability and Betting to Win

In this part, you get down to the nitty gritty of probability, solving problems that involve two-way tables, permutations and combinations, and games of chance. The bottom line in this part? Probability and intuition don't always mix!

Part III: From A to Binomial: Basic Probability Models

In this part, you build an important foundation for creating, using, and evaluating probability models. You discover all the ins and outs of a probability distribution; the basic concepts and rules for defining probability distributions; and how to find probabilities, means, and variances. You work with the binomial and normal distributions, and you find out how probability ties in to the major results from statistics: the Central Limit Theorem, hypothesis testing, and overall decision making in the real world.

Part IV: Taking It Up a Notch: Advanced Probability Models

In this part, you work with more intermediate probability models that count and try to predict the number of arrivals, successes, or the number of trials needed to achieve a certain goal. The probability distributions I focus on are the Poisson, negative binomial, geometric, and hypergeometric. You find out how many customers you expect to come into a bank (Poisson distribution); the number of poker hands you need to draw before you get four of a kind (geometric distribution); the number of frames you need to bowl before getting your third strike (the negative binomial distribution); and the probability of getting a hand in poker (hypergeometric distribution).

Part V: For the Hotshots: Continuous Probability Models

In this part, you look at some of the models you find in probability and statistics courses that have calculus as a prerequisite — mainly the uniform (continuous case) distribution, exponential distribution, and other user-defined probability density functions. You see how to find probabilities and the expected value, variance, and standard deviation of continuous probability models. And you apply the models to situations such as the time between

arrivals of customers at the bank, time to complete a task, or the length of a phone call. **Note:** Calculus is useful but not required for this part. I introduce the methods that use calculus, but I also provide formulas and other methods of solution that don't use calculus for the uniform and exponential.

Part VI: The Part of Tens

In this part, you find my top tens lists: ten steps to a better probability grade and ten probability misconceptions and how to avoid them. This information is based on my years of experience teaching, answering questions, writing questions, and grading homework. This part will help you pinpoint the most important ideas in probability and the most common errors that are made. It also serves as a quick and condensed resource as you are studying for exams.

Appendix

I also include an appendix that contains three handy tables for your reference. These tables help you find probabilities for the binomial distribution, the normal distribution, and the Poisson distribution.

Icons Used in This Book

I use various icons in this book to draw your attention to certain features that occur on a regular basis. Think of the icons as road signs you encounter on a trip. Some signs tell you about shortcuts, and others offer more information that you may need; some signs alert you to possible warnings, and others leave you with something to remember.



I use this icon to point out exciting and perhaps surprising situations where people use probability in the real world, from actuarial science to manufacturing (and casinos, of course).



These I save for particular ideas that I hope you'll remember long after you read this book. They mainly refer to actions you can take to help you determine which technique to use in a given probability problem.



Feel free to skip over the paragraphs that feature this icon if you're in an introductory level course. The info is either ancillary or more advanced than is necessary for an introductory probability course. However, if you're interested in the gory details, or if you have to be for your more advanced level course, go for it!



Tips refer to helpful hints, ideas, or shortcuts that you can use to save time. They may also give you alternative ways to think about a particular concept.



Warning icons alert you to specific ways that you may get tripped up working a certain kind of problem. I also reserve this icon to discuss common misconceptions about probability that can get you into trouble.

Where to Go from Here

I wrote this book in a modular way, meaning you can start anywhere and still understand what's happening. However, I can make some recommendations to people who are unsure about where to start:

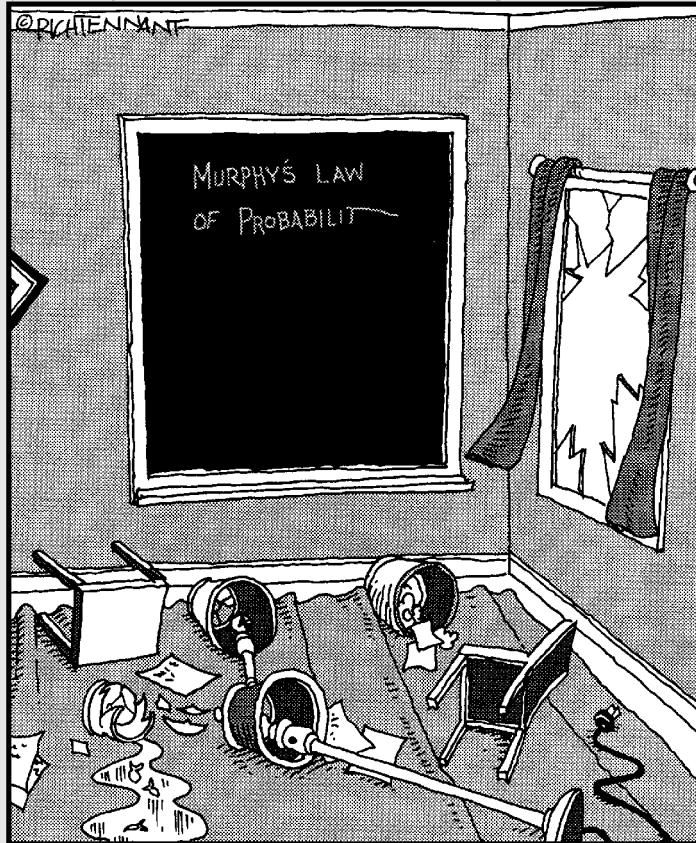
- ✔ If you're taking a probability or statistics class based in algebra, I recommend starting with Part I to build a basic foundation for probability and how to set up problems.
- ✔ If you're taking a probability class based in calculus, you may want to start with Part IV and work your way to Part V. In Part V, you have a chance to see your calculus at work as you find probabilities as areas under a curve.
- ✔ If you're taking a statistics and/or probability course that focuses heavily on counting rules, combinations, and permutations, head to Chapter 5. There you'll find examples of counting problems under every scenario I could think of to help you build a strong set of strategies so each problem doesn't look different.
- ✔ If you're interested in games of chance, head to Chapters 5 and 6. You'll find some ideas on what your expected winnings are with various games, and you'll discover how to calculate your odds of winning.

Part I

The Certainty of Uncertainty: Probability Basics

The 5th Wave

By Rich Tennant



In this part . . .

In Part I, you get started with the basics of probability — the terminology, the basic ideas of finding a probability, and, perhaps most importantly, how to organize and set up all the information you have in order to successfully calculate a probability. You also discover ways in which people use probability in the real world.

But let's be honest. When it comes to a class that involves probability, is there truly a *real* world? Maybe, maybe not. Counting the number of ways to pick three green balls and four red balls from an urn that contains twenty green balls and thirty red balls doesn't sound all that relevant — and it isn't. That's why you won't see a single “urn problem” anywhere in this part. However, if you do run across an “urn problem” in your life, you'll know how to answer it, using the techniques from Part I.