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Beginning Visual C++® 2013

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This book is for my dear wife, Eve.

ABOUT THE AUTHOR

IVOR HORTON graduated as a mathematician and was lured into information technology by promises of great rewards for very little work. In spite of the reality usually being a great deal of work for relatively modest rewards, he has continued to work with computers to the present day. He has been engaged at various times in programming, systems design, consultancy, and the management and implementation of projects of considerable complexity.

Horton has many years of experience in the design and implementation of computer systems applied to engineering design and manufacturing operations in a variety of industries. He has considerable experience in developing occasionally useful applications in a wide variety of programming languages, and in teaching primarily scientists and engineers to do likewise. He has been writing books on programming for several years, and his currently published works include tutorials on C, C++, and Java. At the present time, when he is not writing programming books or providing advice to others, he spends his time fishing, traveling, and enjoying life in general.

ABOUT THE TECHNICAL EDITORS

GIOVANNI DICANIO is a Microsoft Visual C++ MVP, computer programmer, and Pluralsight author. His computer programming experience dates back to the glorious Commodore 64 and Commodore Amiga 500 golden days. He started with C=64 BASIC, then moved to assembly, Pascal, C, C++, Java, and C#. Giovanni wrote computer programming articles on C++, MFC, OpenGL, and other programming subjects in Italian computer magazines. He contributed code to some open-source projects as well, including a mathematical expression parser written in C++ for one of the first versions of QCAD. Giovanni's programming experience includes Windows programming using C++, Win32, COM, and ATL. His favorite programming languages are C and C++.

He has recently started cultivating an interest for mobile platforms and embedded systems.

He can be contacted via e-mail at `giovanni.dicanio@gmail.com`.

MARC GREGOIRE is a software engineer from Belgium. He graduated from the University of Leuven, Belgium, with a degree in "Burgerlijk ingenieur in de computer wetenschappen" (equivalent to Master of Science in engineering in computer science). The year after, he received the cum laude degree of master in artificial intelligence at the same university. After his studies, Marc started working for a software consultancy company called Ordina Belgium. As a consultant, he worked for Siemens and Nokia Siemens Networks on critical 2G and 3G software running on Solaris for telecom operators. This required working in international teams stretching from South America and the United States to EMEA and Asia. Now, Marc is working for Nikon Metrology on 3D laser scanning software.

His main expertise is C/C++, and specifically Microsoft VC++ and the MFC framework. He has experience in developing C++ programs running 24x7 on Windows and Linux platforms; for example, KNX/EIB home automation software. Next to C/C++, Marc also likes C# and uses PHP for creating web pages.

Since April 2007, he received the yearly Microsoft MVP (Most Valuable Professional) award for his Visual C++ expertise.

Marc is the founder of the Belgian C++ Users Group (`www.becpp.org`), author of *Professional C++*, Wrox, 2011 (ISBN 978-047-0-93244-9) and a member on the CodeGuru forum (as Marc G). He maintains a blog on `www.nuonsoft.com/blog/`.

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CONTENTS