



Professional Visual Studio 2010

Nick Randolph, David Gardner, Michael Minutillo, Chris Anderson

PROFESSIONAL VISUAL STUDIO® 2010

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PROFESSIONAL

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To my beautiful Cynthia

—Nick Randolph

To my wife Julie

—David Gardner

For Barbara, amore sempre

—Michael Minutillo

For my parents, Michael and Narelle

—Chris Anderson

ABOUT THE AUTHORS

NICK RANDOLPH currently runs Built To Roam which focuses on building rich mobile applications. Previously, Nick was co-founder and Development Manager for nsquared solutions where he led a team of developers to build inspirational software using next wave technology. Prior to nsquared, Nick was the lead developer at Intilecta Corporation where he was integrally involved in designing and building their application framework.

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Nick has been invited to present at a variety of events including Tech Ed Australia, MEDC and Code camp. He has also authored articles for MSDN Magazine (ANZ edition), two books entitled *Professional Visual Studio 2005* and *Professional Visual Studio 2008*, and helped judge the 2004, 2005, 2007 and 2008 world finals for the Imagine Cup.

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THE PROCESS OF WRITING this book for Visual Studio 2010 has been frustrating at times; however, the journey of investigating new or forgotten features has reignited my passion for being a developer and working with one of the premiere development tools on the market. As with the previous two editions, this was a time-demanding exercise and I must again thank my partner, Cynthia, who consistently encouraged me to "get it done," so that we can once again have a life.

I would especially like to thank everyone at Wrox who has helped me re-learn the art of technical writing—in particular, Kelly Talbot, whose attention to detail has resulted in consistency throughout the book despite there being four authors contributing to the process, and Paul Reese (whose ability to get us back on track was a life-saver), who made the whole process possible.

I have to pass on a big thank you to my co-authors, Dave, Mike and Chris, who agreed to work with me on this edition. I doubt that I really gave an accurate representation of exactly how much work would be involved, and I really appreciated having co-authors of such high caliber to bounce ideas off of and share the workload.

Lastly, I would like to thank all of my fellow Australian MVP developers and the Microsoft staff, who were always able to answer any questions along the way.

-Nick Randolph

WRITING A BOOK IS WITHOUT A DOUBT among the most rewarding and challenging activities I've ever undertaken. I thought it would be easier the second time around, but alas I was quickly proven wrong. However, in the process I have amassed a wealth of knowledge that I never would have found the time to learn otherwise.

The production behind this book is significant, and I am especially thankful to the team at Wrox who worked tirelessly behind the scenes to bring it to fruition. Without Paul Reese and Kelly Talbot working as hard as they did to cajole the next chapter out of us, we never would have gotten this finished. It was a pleasure to be in such experienced hands, and I thank them for their patience and professionalism.

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Special thanks to my parents, John and Wendy, who have always been there for me and who have always provided me with the encouragement and support I needed to achieve my goals. Special thanks also to my daughters Jasmin and Emily, who gave up countless cuddles and tickles so that Daddy could find the time to write this book. I promise I'll do my best to catch up on the tickles that I owe you and pay them back with interest.

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-DAVID GARDNER

FIRST AND FOREMOST I'd like to thank my co-authors Nick and Dave for inviting me to join them on this adventure. That act of trust and faith has sustained me during several very early morning writing sessions. When I first appeared on the Perth .NET scene Nick and Dave welcomed me with loads of friendly advice and conversation. It's an atmosphere that the community here retains to this day. A special thanks goes to Chris for racing me to the finish line. When one day we finally meet in person, I think I owe you a drink.

Like most first-time authors I had no real clue what I was getting myself into when I agreed to write this book. Thanks to the team at Wrox for patiently educating me. Special thanks goes to Kelly Talbot who continually worked to keep me on schedule and who coordinated the team that made my sections readable. Editing a technical book of this size has got to be an interesting challenge and ensuring consistency across four authors must make it particularly difficult.

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WHEN I WAS INVITED TO JOIN Nick, Dave, and Michael in writing this book, I had no idea what I was getting myself into. Writing is a gruelling and time-consuming process — far more than I could have ever imagined. Each chapter is almost like writing a thesis in itself, but on a strict time budget, only to move onto the next once it's done. Knowing that thousands of people would be reading my chapters and relying on the information that they contain only added to the stress, but I am quite proud of what we've managed to produce, and hope that it gives you the skills and knowledge to become a Visual Studio power user. It's been a big learning curve, and I came to realize how much I think and produce solely in code rather than in English. There's a definite skill in effectively expressing concepts in the written form, and I have a newfound appreciation and respect for those who do it so well.

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-CHRIS ANDERSON

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